GUIDED MISSILES

GUIDED MISSILES
(c) 1979 by Mark Hahn
PROGRAMMA International, Inc.

GUIDED MISSILES is a REAL TIME Hi-Res shooting gallery simulation for TWO PLAYERS.

Up until now, very few games existed for the APPLE that utilized Hi-Res graphics AND REAL TIME competition for TWO PLAYERS due to various limitations of available Hi-Res software subroutines.

Written entirely in MACHINE LANGUAGE, GUIDED MISSILES will provide many hours of excitement as each player mans a missile turret, aims and fires at the targets flying above.

Use PADDLES to aim, and PADDLE BUTTONS to fire.

SCORING

INVADERS ...	1 POINT
DUCKS	2 POINTS
DONKEYS	3 POINTS

The object of GUIDED MISSILES is to score at least fifty points.

HIGH RESOLUTION